

Le poids des habitudes dans les addictions

Les lundis de la psychiatrie

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2^{ème} année de thèse sous la supervision du Professeur Noël

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Plan

Decision-making

- Habit-like decisions
- Goal-directed decisions

Evaluation

- Outcome devaluation paradigm
- Two-step Markov task

Decisional balance and dimensional psychiatry

Habit and addiction

My thesis project and first results

Decision-making



Selection of an action among different alternatives to optimize the behavior.



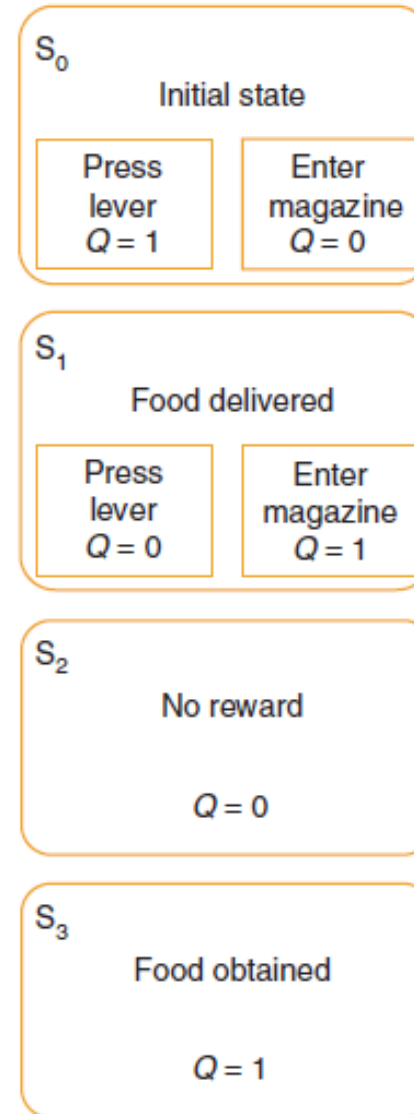
Predictions about action consequences.



Two parallel decision-making processes : habitual and goal-directed.

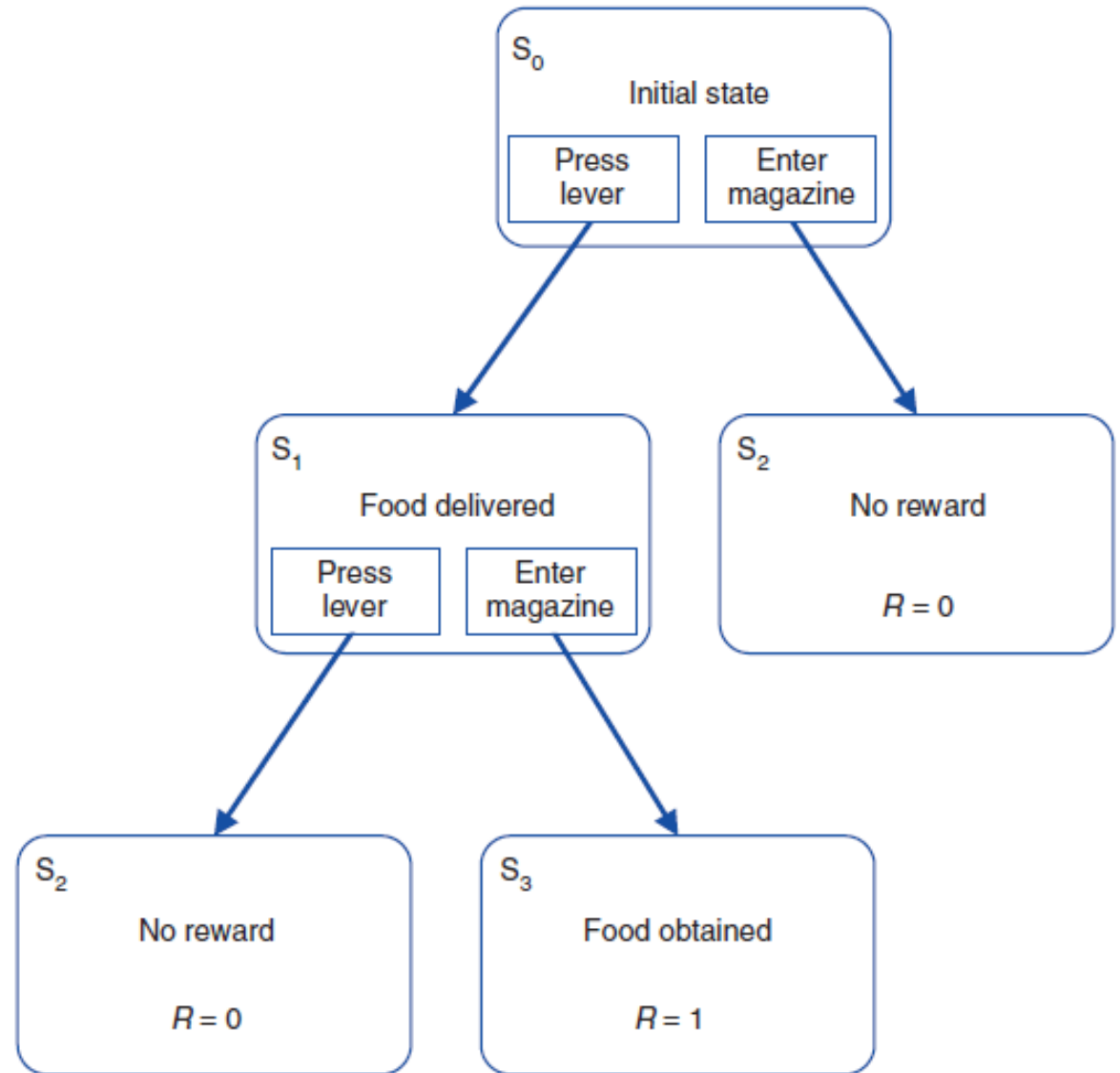
Habitual system

- Association between state and action, stimulus and response
- No link between actions and consequences
- Retrospective system
- Inflexible but cost-efficient
- Mainly depends on striatal regions (memory)
- -> Model-free or system I



Goal-oriented system

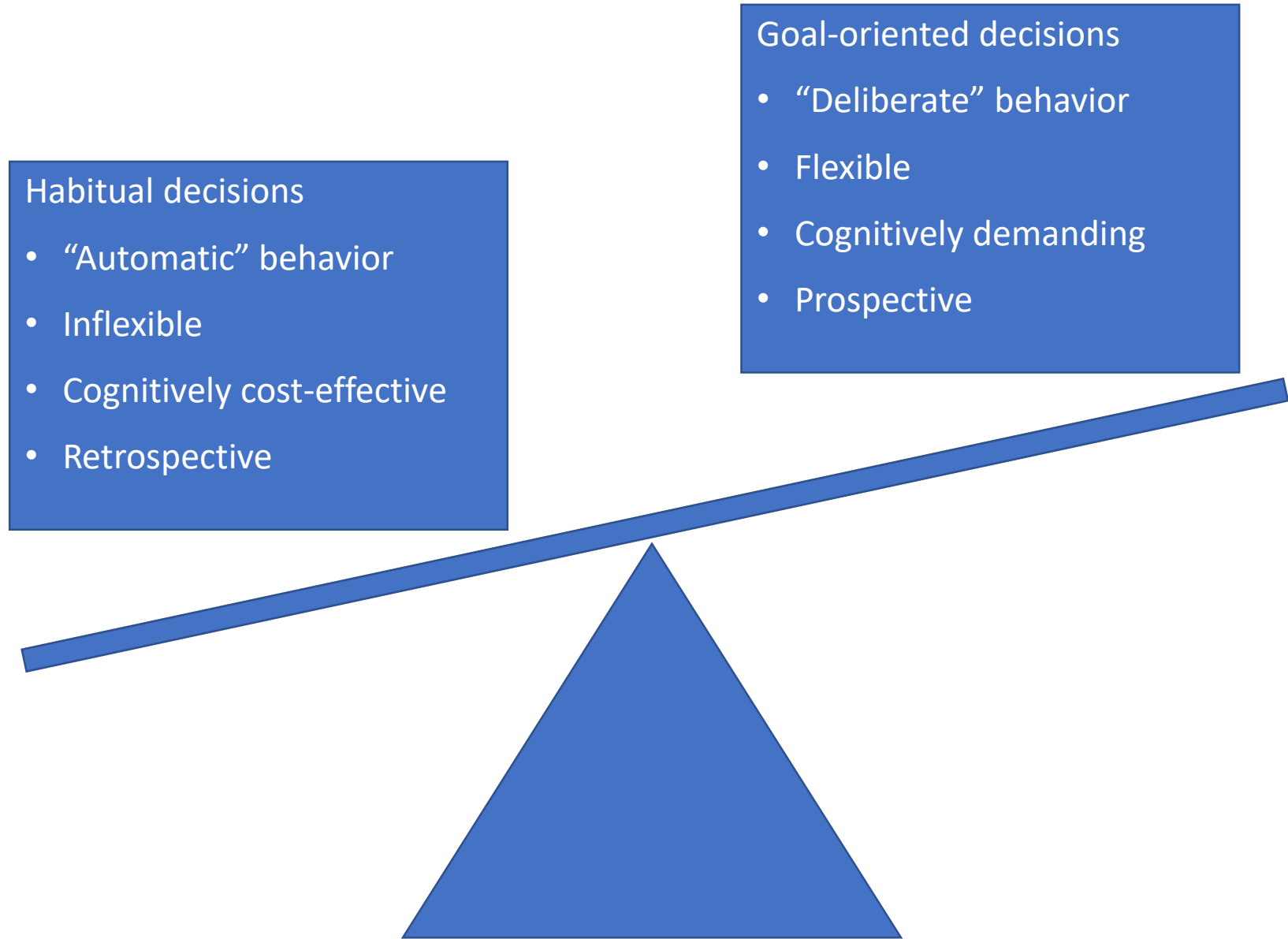
- Mental map considering the initial state, the wished state and each choice consequences
- Prospective system
- Flexible but cognitively costly
- Mainly depends on the ventromedial prefrontal cortex (executive functioning)
- -> Model-based or system II



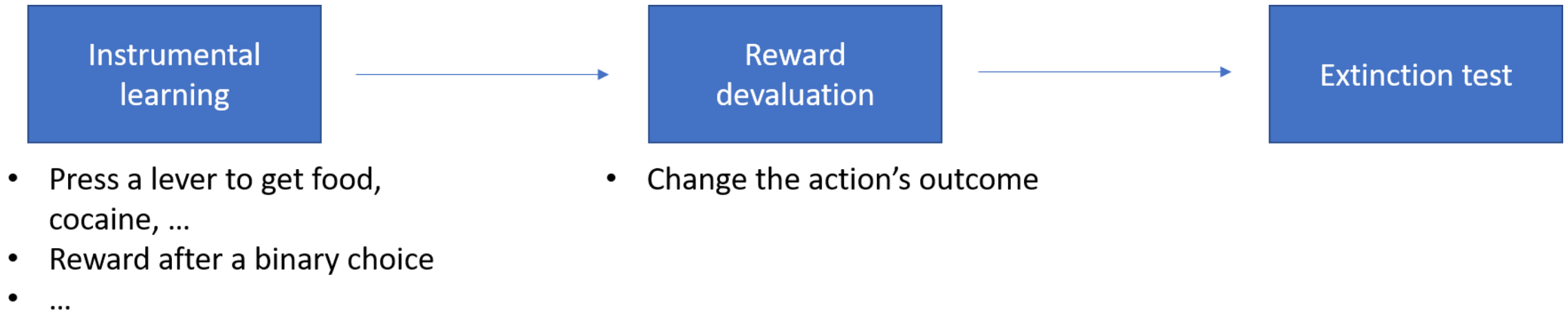
Daw et al. (2005),
Nature
neurosciences

Two decision-making processes working in parallel

Dickinson, A. (1985)
Kahneman, D. (2011)
Daw, N. et al. (2005; 2011)
Dolan & Dayan (2013)



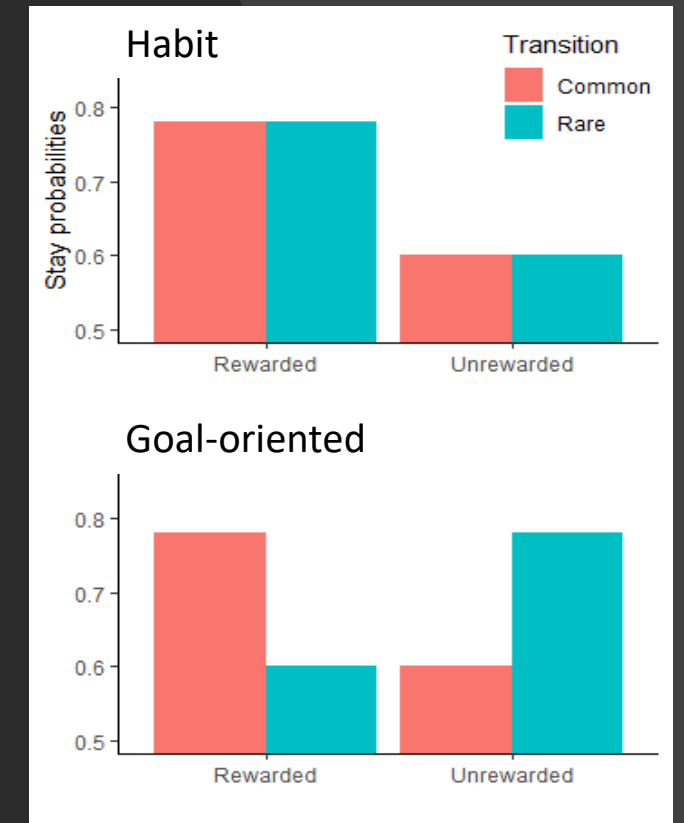
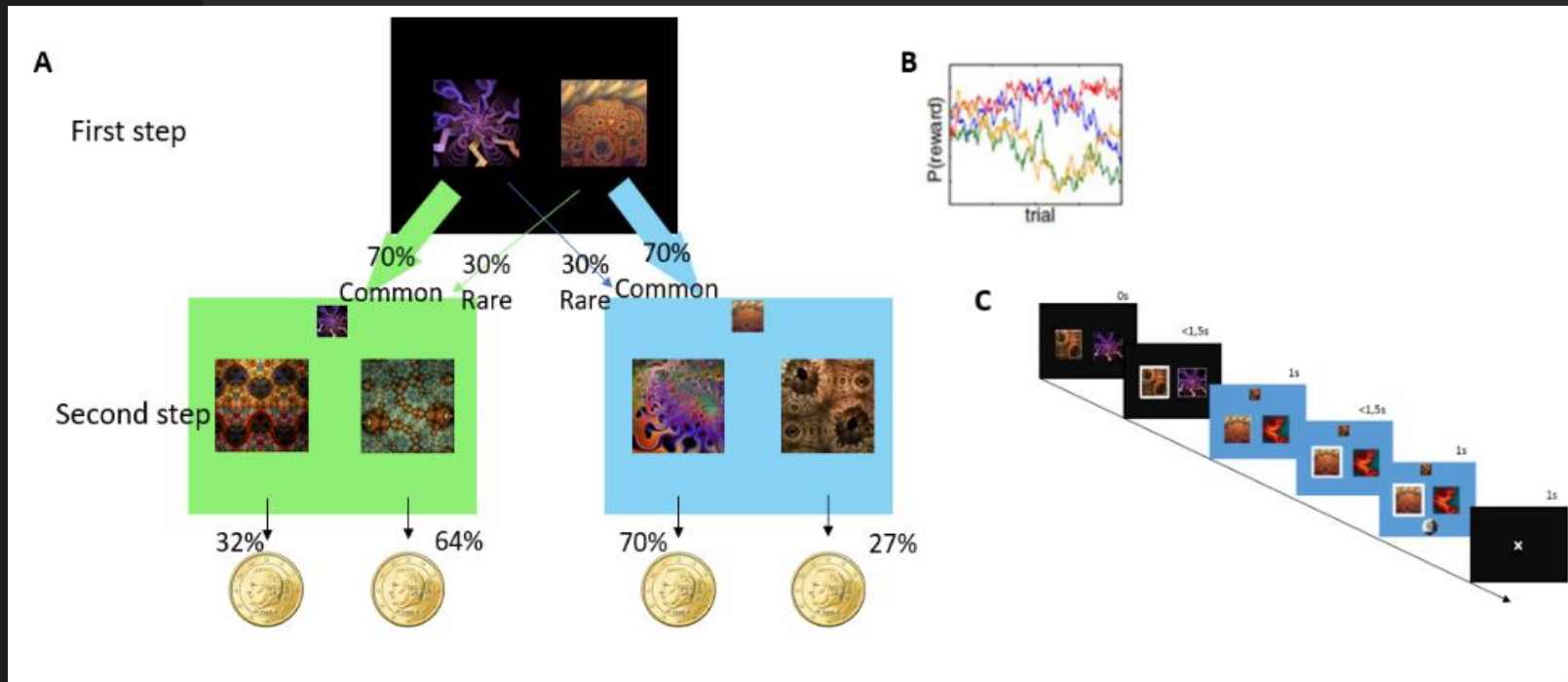
Outcome devaluation paradigm



Adams & Dickinson (1981), Quarterly Journal of Experimental Psychology
Zapata et al. (2010), The Journal of Neurosciences
Hogarth (2012), JEP

Two-step Markov task

- Continuous evaluation
- Discrimination between too much habit and not enough goal-oriented behavior



Daw et al. (2011), Neuron
Otto et al. (2013), PNAS

Decisional balance and dimensional psychiatry



Decreased goal-oriented decisions

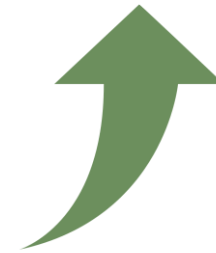
Stress

Individuals with high impulsivity

Patients suffering from OCD, eating disorders

Compulsive behavior and intrusive thoughts

Patients suffering from addiction?



Enhanced goal-oriented decisions

Individuals with high cognitive capabilities

Habit and addiction



Addiction : recurrent behavior, hardly controllable and resisting to their negative consequences.



Decision making : Selection of an action among different alternatives to optimize the behavior.



Counterintuitive ascertainment : the behavior persists despite the loss of his rewarding nature.



Probable imbalance between past-oriented habit and goal-oriented behavior.

Habit and addiction

In favor of a decisional imbalance

Outcome devaluation paradigm

Sjoerds et al. (2013)	Alcohol-dependent patients
Ersche et al. (2016)	Cocaine-dependent patients

Markov Task

Gillan et al. (2016)	Alcohol-dependent subjects
Sebold et al. (2014)	Alcohol-dependent patients
Voon et al. (2015)	Methamphetamine users
Voon et al. (2015)	Binge eaters
Doñamayor et al. (2018)	Binge drinkers

In disfavor of a decisional imbalance

Outcome devaluation paradigm

Hogarth et al. (2011, 2012a, 2012b)	Tobacco users
Hogarth (2018)	Drug addicts

Markov Task

Voon et al. (2015), Sebold et al. (2017)	Alcohol-dependent patients
Nebe et al. (2017)	Binge drinkers
Deserno et al. (2015)	Young social drinkers
Reither et al. (2016)	Children of alcoholic father

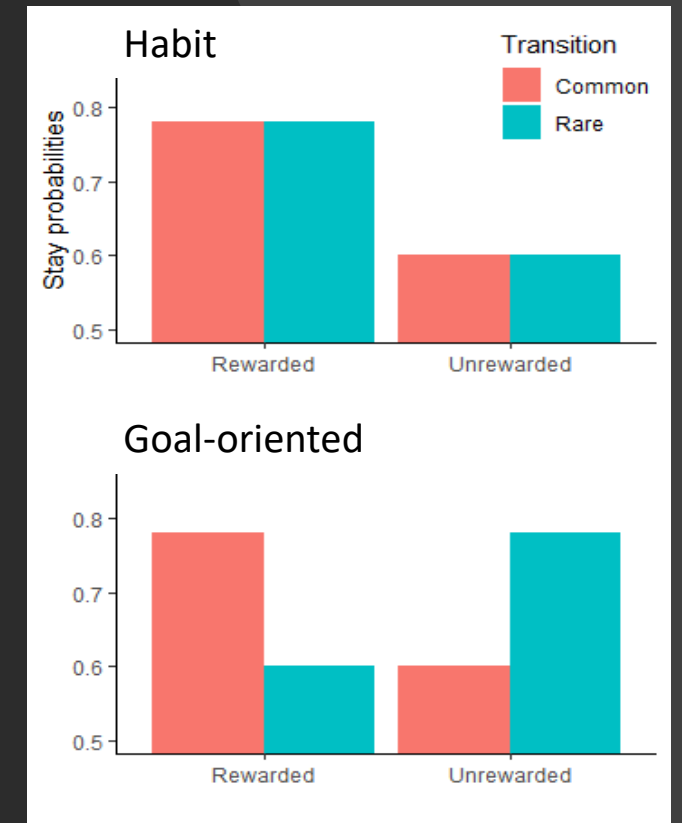
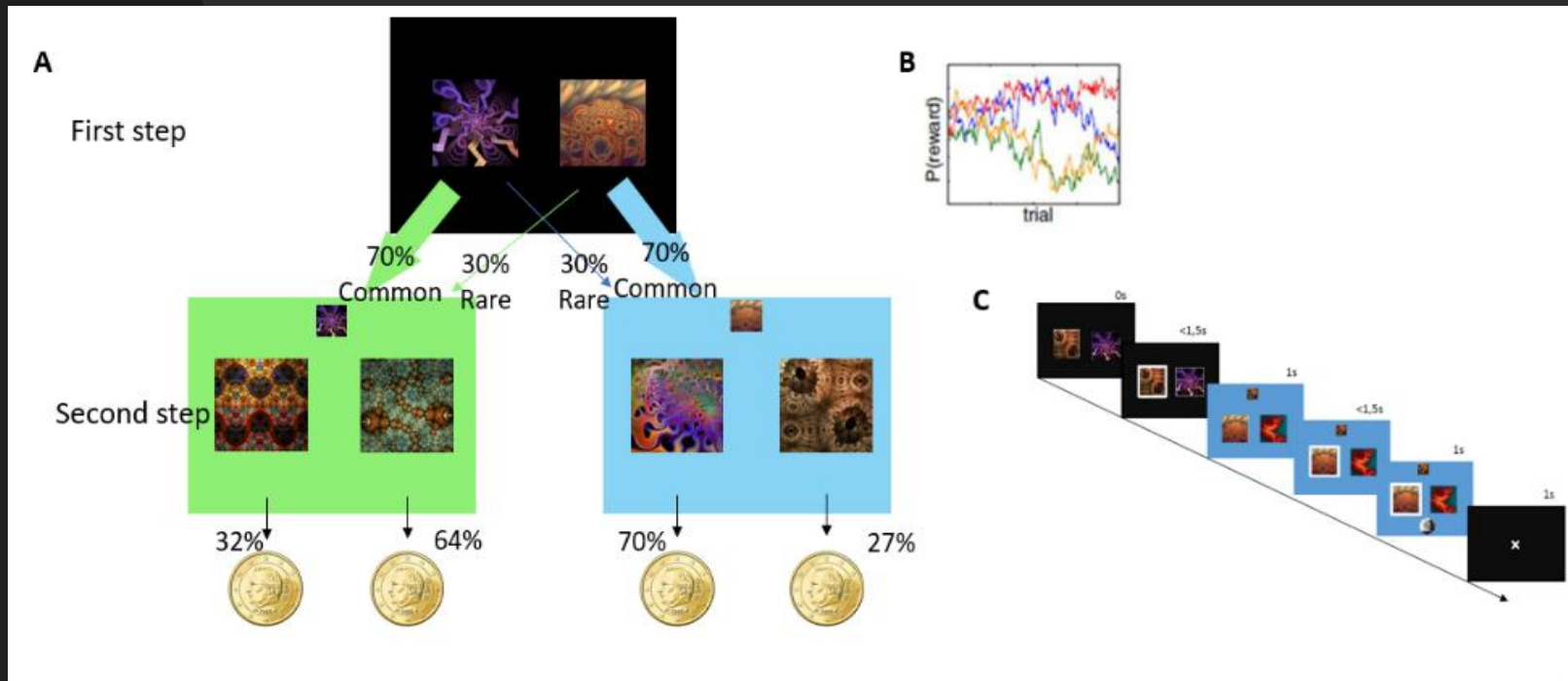
Reduced model-based decision-making in gambling disorder (accepted manuscript, scientific reports)

Florent Wyckmans, Ross Otto, Miriam Sebold, Nathaniel Daw, Antoine Bechara, Mélanie Saeremans, Charles Kornreich, Armand Chatard, Nemat Jaafari, Xavier Noël



Study of the addiction without the substance's confounding effect !

Method

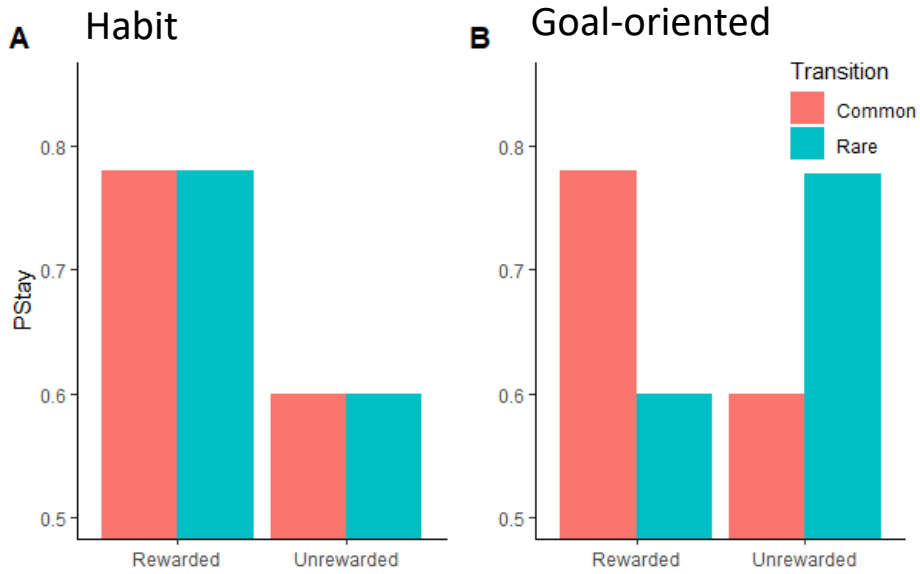


45 active pathological gamblers
33 control subjects

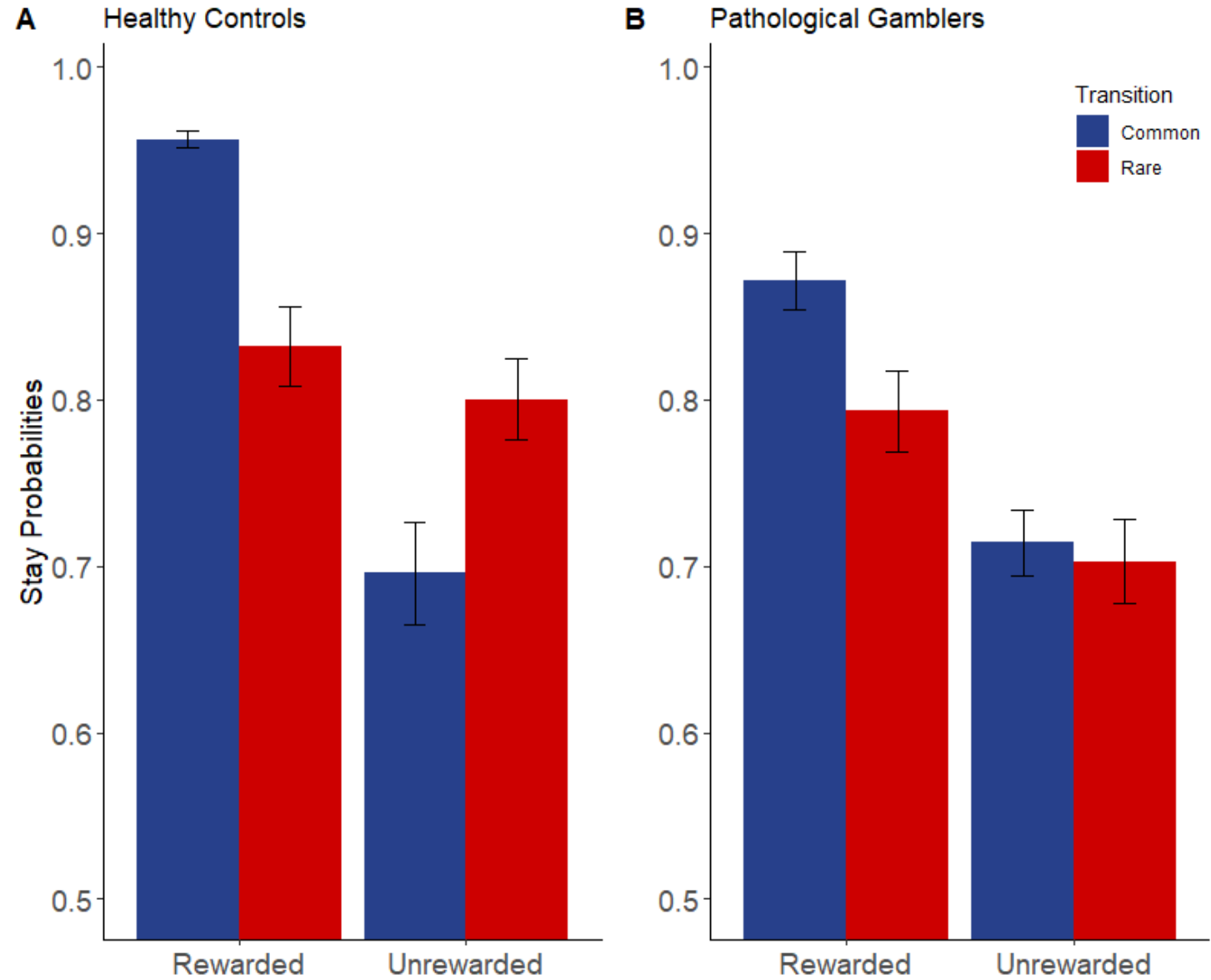


Research questions

- Does the participants repeat his first step choice ?
- What are the determinants of the first step choice? Previous reward (habit) or the interaction between the previous reward and the previous transition (goal-oriented) ?
- Are goal-oriented processes weakened among pathological gamblers ?
- Does it depend on the outcome valence ?
- Does response times follows decision-making processes ?



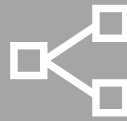
Behavioral results



Behavioral results



Each participant show habitual and goal-directed decisions



Habitual behavior does not seem affected by pathological gambling



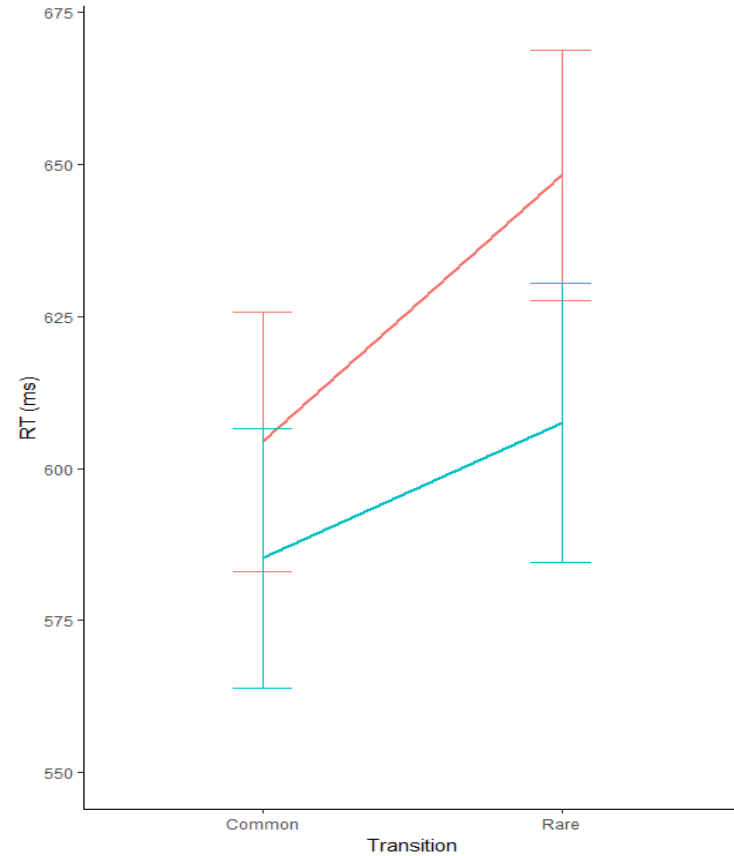
Behavior is significantly less goal-directed among pathological gamblers



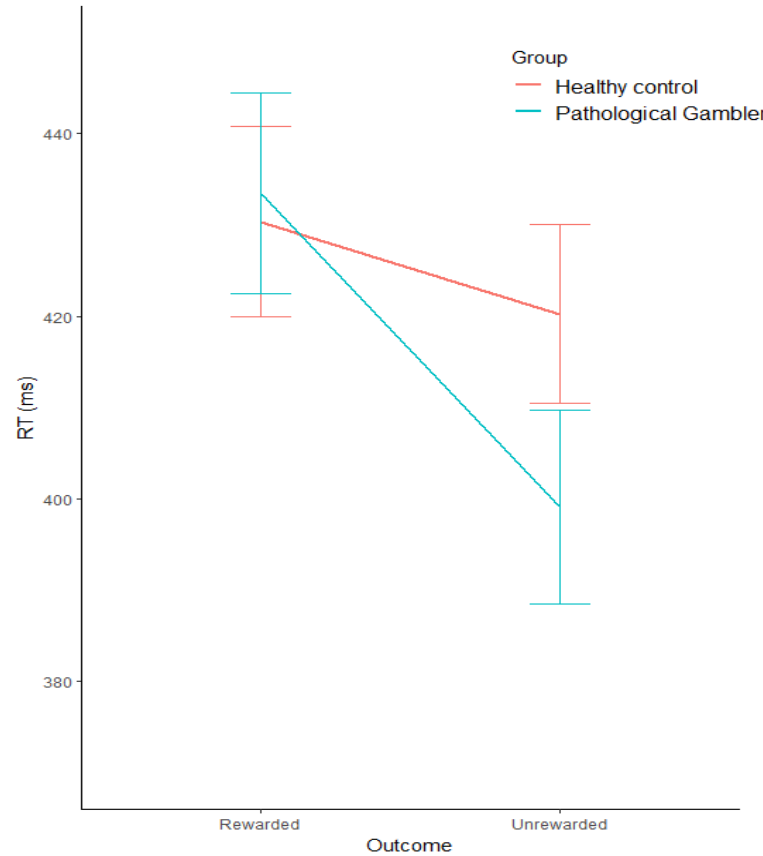
This diminution appears only after unrewarded trials

Response time analysis

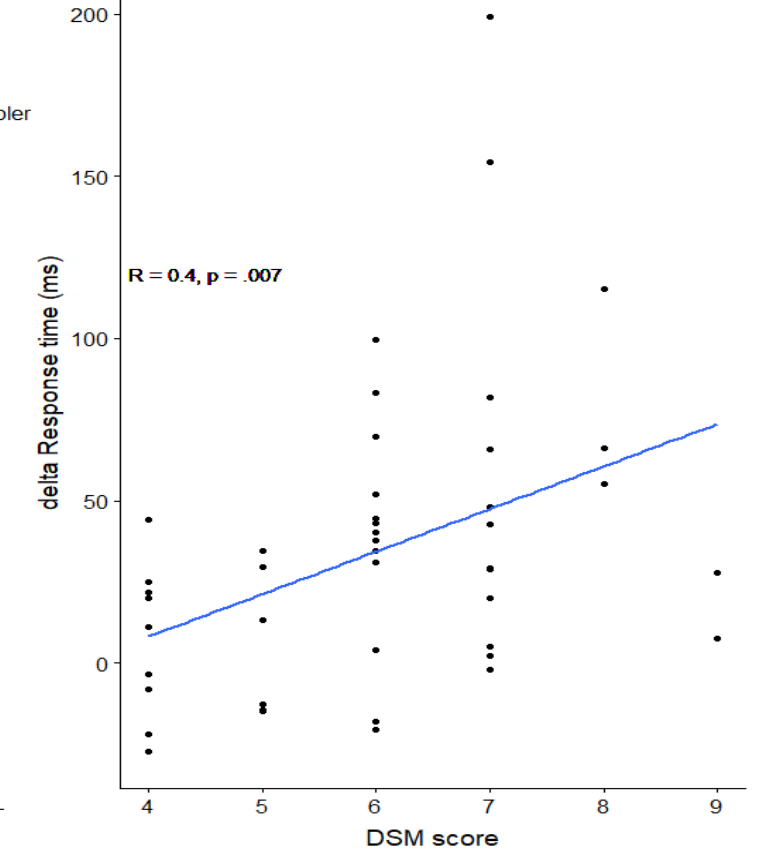
A Second step response time by transition and group



B First step response time by previous outcome and group



C



Response time analysis

After a rewarded trial, both group's reaction times does not significantly differ

After an unrewarded trial, pathological gamblers significantly fasten their rates of play

This acceleration significantly correlates of the severity of the addiction measured by the DSM ($R^2 = 0.4$, $p < .01$).

In short

- Habitual behavior is not affected by gambling disorder
- Goal-directed behavior is diminished among gamblers, but only after a fail attempt
- Shorter reaction time after a loss



Are negative emotions responsible for this diminished goal-oriented system ?

Future researches and openings



PHYSIOLOGICAL STRESS AND
COGNITIVE CAPACITIES IMPACT
ON DECISIONAL BALANCE



STUDY OF ALCOHOL-
DEPENDENT PARTICIPANTS



IMPACT OF THE INDUCED
CRAVING ON DECISIONAL
BALANCE

Thank you very much!

Behavioral results

- Mixt logistic regression
- DV : Probability to maintain the first stage choice.
- IV :
 - Group : Pathological gamblers vs healthy controls
 - Outcome : Rewarded previous trial vs non rewarded
 - Transition : Common vs Rare transition at the previous trial

Coefficient	Estimate (SE)	z-value	p-value	Signification
Intercept	1,67 (0,1)	16,26	< .001***	
Group	-0,16 (0,1)	-1,54	.12	
Outcome	0,55 (0,06)	9,05	<.001***	Habit's signature
Transition	0,2 (0,05)	3,86	<.001***	
Group*Outcome	-0,02 (0,06)	-0,42	.67	Interaction group*habit
Group*Transition	0,04 (0,05)	0,7	.48	
Outcome*Transition	0,32 (0,06)	5,14	<.001***	Goal-directed' signature
Group*Outcome*Transition	-0,12 (0,06)	-2	<.05*	Interaction group*Goal-directed

Behavioral results

Unrewarded trial (Outcome = -1)			
	Estimate (std. Error)	Z value	p value
Intercept	1.12 (0.09)	11.93	<.001***
Group	-0.13 (0.09)	-1.41	0.16
Transition	-0.12 (0.05)	-2.16	<.05*
Group * Transition	0.16 (0.05)	2.95	<.01**
Rewarded trial (Reward = 1)			
	Estimate (std. Error)	Z value	p value
Intercept	2.22 (0.14)	16.07	<.001***
Group	-0.18 (0.14)	-1.34	0.18
Transition	0.51 (0.1)	5.32	<.001***
Group * Transition	-0.09 (0.1)	-0.92	0.36

References

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